



LIGHT UP THE COURT CLASSIC

COACH & OFFICIAL QUICK RULES REFERENCE

October 31, 2026 | Ankeny, Iowa | ACE Basketball Club

COACH & OFFICIAL QUICK RULES REFERENCE

DIV	BALL	BASKET	DEFENSE	ZONE / TRAP	FULL-COURT PRESS	PRESS CAP	FT LINE
3rd	28.5"	10 ft	M2M only	NO	Final 2:00 only - M2M	+15	~12 ft
4th	28.5"	10 ft	M2M only	NO	Final 2:00 only - M2M	+15	Reg.*
5th	28.5"	10 ft	All legal	YES	Final 2:00 only - M2M	+15	Reg.
6th	28.5"	10 ft	All legal	YES	All game	+20	Reg.
7th	28.5"	10 ft	All legal	YES	All game	+20	Reg.

***4th Grade FT:** player may cross after release but may not pursue rebound because of the step-over.

GAME FORMAT

- 2 x 18-minute halves; 2-minute halftime
- Running clock
- Final 1:00: normal stop clock if margin <=10
- 2 x 30-sec timeouts/team; +1 in OT
- 5 fouls = disqualification
- 7th team foul/half = 2 FTs; no 1-and-1
- Team fouls reset at halftime

MERCY / OVERTIME

- 20+ lead in 2nd half = running clock
- Below 20 = normal clock rules resume
- 20+ lead with 2:00 or less = GAME OVER
- OT #1: 2 minutes
- OT #2: 1 minute
- Still tied: sudden death, first score wins
- Technical: 2 FTs + possession

Officials have final authority on judgment calls. Tournament director has final authority on tournament administration.